

Solutions to Optional Test 2

April 2023

- 1. (a) $\binom{9+5-1}{5-1} = \binom{13}{4} = 715$
 - (b) First take one M&M of each color, then select four more M&M's at random. There are $\binom{4+5-1}{5-1} = \binom{8}{4} = 70$ ways to do this.
- 2. (a) $a_n = 1, 2, 3, 4, 5, 6$ for n = 0, 1, 2, 3, 4, 5 respectively. For example, the four 01-free bitstrings of length three are 000, 100, 110, 111. In general, $a_n = n+1$.
 - (b) $\sum_{n=0}^{\infty} a_n x^n = \sum_{n=0}^{\infty} (n+1)x^n = \frac{d}{dx} \sum_{n=0}^{\infty} x^{n+1} = \frac{d}{dx} \left(\frac{x}{1-x}\right) = \frac{1}{(1-x)^2}$. Alternatively, $1+2x+3x^2+4x^3+\cdots = (1+x+x^2+x^3+\cdots)(1+x+x^2+x^3+\cdots) = \frac{1}{(1-x)^2}$.
 - (c) The graph $\stackrel{\text{prist '1'}}{\longrightarrow} \stackrel{\text{prist '0'}}{\longrightarrow} \stackrel{\text{prist '0'}}{\longrightarrow} \stackrel{\text{prist '0'}}{\longrightarrow}$ has the required properties. Its adjacency matrix is $A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$. It has exactly n+1 walks starting at vertex 1. As each walk is traversed, a 01-free bitstring of length n is printed out; and this output uniquely identifies the walk that it came from. From $W(x) = (I xA)^{-1} = \begin{bmatrix} 1-x & -x \\ 0 & 1-x \end{bmatrix}^{-1} = \frac{1}{(1-x)^2} \begin{bmatrix} 1-x & x \\ 0 & 1-x \end{bmatrix}$, we add the two entries in the first row to get $w(x) = \frac{1}{(1-x)^2}$; and this gives yet another proof of the formula for the generating function.
- 3. (a) 2^{2n}
 - (b) There are $\binom{2n}{n}$ strings of length 2n over the binary alphabet {H,T} having n of each letter. The probability that the player breaks even is $\frac{1}{2^{2n}}\binom{2n}{n}$.
 - (c) The probability of *not* breaking even is $1 \frac{1}{2^{2n}} \binom{2n}{n}$. By symmetry, this equals twice the probability of making money. So the probability of making money is $\frac{1}{2} \left[1 \frac{1}{2^{2n}} \binom{2n}{n} \right]$ (which is the same as the probability of losing money).
 - (d) The sequences of H's and T's for which the player never goes into debt and finishes after 2n coin flips by breaking even, correspond exactly to Dyck paths of length 2n if one replaces H and T by E and N respectively. The number of such sequences is the Catalan number $C_n = \frac{1}{n+1} \binom{2n}{n}$. The probability of obtaining such a sequence by chance with 2n coin flips, is $\frac{C_n}{2^{2n}} = \frac{1}{2^{2n}(n+1)} \binom{2n}{n}$.
- 4. Use $(1+x)^n = \sum_{k=0}^n {n \choose k} x^k$.
 - (a) $(1+1)^{10} = 2^{10} = 1024$
 - (b) $(1-1)^{10} = 0^{10} = 0$
 - (c) $(1+2)^{10} = 3^{10} = 59,049$

(d) Let
$$S = 0 {\binom{10}{0}} + 1 {\binom{10}{1}} + 2 {\binom{10}{2}} + 3 {\binom{10}{3}} + \dots + 10 {\binom{10}{10}}$$

= $10 {\binom{10}{10}} + 9 {\binom{10}{9}} + 8 {\binom{10}{8}} + 7 {\binom{10}{7}} + \dots + 0 {\binom{10}{0}}.$

Adding these two expressions for *S* and using the identity $\binom{10}{k} = \binom{10}{10-k}$ gives $2S = 10\left[\binom{10}{0} + \binom{10}{1} + \binom{10}{2} + \binom{10}{3} + \dots + \binom{10}{10}\right] = 10 \cdot 2^{10} = 10240$ and so S = 5,120.

5. (a) \mathbf{F} (b) \mathbf{T} (c) \mathbf{T} (d) \mathbf{T} (e) \mathbf{F} (f) \mathbf{T} (g) \mathbf{T} (h) \mathbf{T} (i) \mathbf{F} (j) \mathbf{T} Here are some remarks and partial explanations for answers in #5:

- (a) The constant function $f: [2] \to [2]$ defined by f(1) = f(2) = 1 is neither injective nor surjective.
- (b) Suppose $\sum_{k=0}^{\infty} a_k x^k = \frac{g(x)}{1-c_1 x c_2 x^2 \dots c_d x^d}$. We cross-multiply to clear the denominator, giving $(1 c_1 x c_2 x^2 \dots c_d x^d)(a_0 + a_1 x + a_2 x^2 + \dots) = g(x)$. For all $n \ge \max\{d, 1 + \deg g(x)\}$, comparing coefficients of x^n on both sides gives $a_n = c_1 a_{n-1} + c_2 a_{n-2} + \dots + c_d a_{n-d}$.
- (c) The walks of length 2 from x to x all have the form $x \sim y \sim x$ where y ranges over the k neighbors of x.
- (d) The number of ternary strings of length n is 3^n , and the generating function for this sequence is the geometric series $\frac{1}{1-3x} = \sum_{n=0}^{\infty} (3x)^n$.
- (e) The binomial coefficient $\binom{n+20}{n} = \binom{n+20}{20} = \frac{1}{20!}(n+1)(n+2)\cdots(n+20)$ is a polynomial in n (of degree 20).
- (f) Recall that $(1-x)^{-m} = \sum_{k=0}^{\infty} {\binom{-m}{k}} (-x)^k = \sum_{k=0}^{\infty} {\binom{m+k-1}{k}} x^k$, as shown in class. (This is the generating function for one of our important sequences.)
- (g) $\sum_{n=0}^{\infty} (a_n + b_n) x^n = \sum_{n=0}^{\infty} a_n x^n + \sum_{n=0}^{\infty} b_n x^n.$
- (h) There are *n* choices for the first vertex in a walk, and n-1 choices for each of the remaining vertices, so altogether $n(n-1)^{n-1}$ walks of length *n* in K_n .
- (i) The generating function $F(x) = \frac{1+x}{1-x-x^2} \to 0$ as $x \to \infty$. Even if you don't remember the exact form of the generating function in this case, there is no rational function F(x) which grows at an exponential rate as $x \to \infty$.
- (j) This is one of the main assertions of the Spectral Theorem.